L Number	Hits	Search Text	DB	Time stamp
1	721	(band\$limit\$3 or (band near limit\$3))	USPAT	2003/10/27 16:54
	•	near3 (connector\$3 or transmi\$7)		
2	552	(band\$limit\$3 or (band near limit\$3))	USPAT	2003/10/27 16:55
		near2 (connector\$3 or transmi\$7)		
11	511	((queue with (frame\$ or data)) and (loop\$3	USPAT	2003/10/27 17:06
		near3 (data or frame\$))) and @ad<19991102		
12	59	((queue with (frame\$ or data)) and (loop\$3	USPAT	2003/10/27 17:10
		near3 (data or frame\$)) and (phase near3		
		(filter\$3 or network\$))) and @ad<19991102		
13	19	(((queue with (frame\$ or data)) and null)	USPAT	2003/10/27 17:17
		and (loop\$3 near3 (data or frame\$)) and		
		(phase near3 (filter\$3 or network\$))) and		
1		@ad<19991102	USPAT	2003/10/27 17:17
14 16	45 45	((null near3 template)) and @ad<19991102 ((null near3 template)) and @ad<19991102	USPAT	2003/10/27 17:17
27	127	((audio near system) and ((bad or	USPAT	2003/10/27 17:18
27	12/	corrupt\$3) near3 (frame\$ or data)) and	OBFRI	2003/10/2/ 17:23
		(buffer or memory or queu\$3)) and		
		@ad<19991102		
28	96	((audio near system) and ((bad or	USPAT	2003/10/27 17:32
		corrupt\$3) near3 (frame\$ or data)) and		,
		(buffer or memory or queu\$3) and		
		transmi\$7) and @ad<19991102		
29	23	((audio near system) and (((bad or	USPAT	2003/10/27 17:33
		corrupt\$3) near3 (frame\$ or data)) same		
		(buffer or memory or queu\$3)) and		
		transmi\$7) and @ad<19991102		
33	47	((data or frame\$) same (transmi\$7 or	USPAT	2003/10/27 17:39
		sen\$3) same ((queu\$3 or memory or buffer)		
		same null same (bad or corrupt\$3 or		
	_	loss))) and @ad<19991102		2002/10/25 15 10
34	1	(((data or frame\$) same (transmi\$7 or	USPAT	2003/10/27 17:40
		sen\$3) same ((queu\$3 or memory or buffer)		
1		same null same (bad or corrupt\$3 or		
		loss))) and ((next near frame) with ready)) and @ad<19991102		
L	<u> </u>	Teauy,, and wade13331102	L	L